

App Presentation: Each student will have a few minutes to present their chosen app to the class. Adaptive Learning Algorithms: Applications like Duolingo adjust difficulty levels based on user performance, ensuring tailored learning experiences. Objective: Our goal is to explore different language learning apps, evaluate their features and effectiveness, and select the most suitable app for our individual learning needs. Each student will explore a different language learning app of their choice. App Evaluation: After exploring the app, evaluate its strengths and weaknesses based on the following criteria: Vocabulary Building: Does the app offer effective methods for learning and practicing vocabulary? Embracing these mobile learning and app-based strategies equips educators to provide a dynamic, engaging, and effective educational experience. Augmented Reality (AR) for Language Learning: AR apps like Mondly create virtual scavenger hunts to discover and learn new English words in a simulated environment. Share your findings, experiences, and recommendations.

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