In this paper, the problem of detecting adversarial methods on the basis of mimicry against locality–based classifiers has been studied in detail. In particular, the locality–based mimicry by noise generation slightly outperformed the padding–based method, but both approaches strengthened the importance of acquiring a representative set of observations for building a more robust adversarial model. An exhaustive revision of the state–of–the–art has been conducted, from which locality–based mimicry by action pruning and noise generation were presented as effective methods for thwarting conventional machine–learning–based masquerade detection capabilities.